This is a quick mod which turns on a 'details' panel in the city budget UI. With this mod installed, when you open the budget UI and mouse over each row in the budget, a details panel will appear which shows you the breakdown of income and expenditures for that specific line item in the budget.

We started this little for EP1 but it didn’t go live because 90% of what it shows isn’t especially useful, but there are 2 or 3 rows like ‘City Specialization’ and ‘Transportation’ where is REALLY useful and so I think it makes this mod worthwhile!

This installs like other SC2013 mods, simply download and unzip into your SimCityData folder. I tucked the changes away in a place within the packages where it should not cause any conflicts with any other mods and shouldn’t break after an update. Also, the text for the details are NOT localized because I just didn’t feel like dealing with locale files ☺. If someone wants to localize this I will be happy to pass you along a file with all the proper locale keys for this.

Any problems or issues please let me know. Hope you all like my first mod!